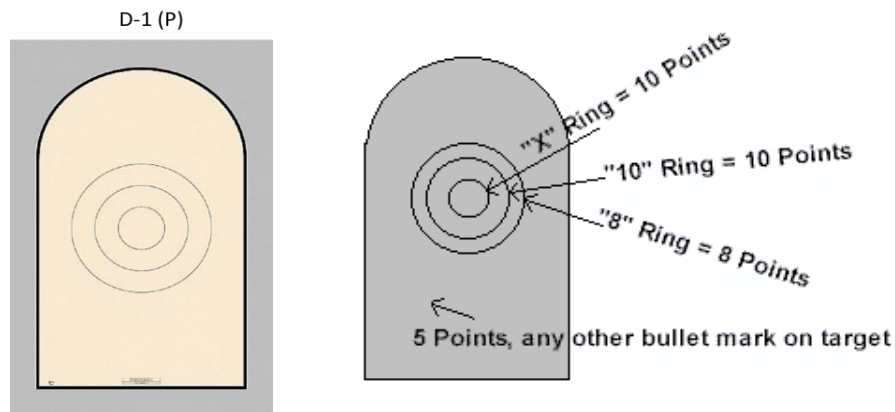


Striker-Fire Challenge – Scoring the D-1 Target

The NRA D-1(P) "Tombstone" Target shown below will be used in the Striker-Fire Challenge match. It has an off-white tombstone scoring area on a grey background. The scoring rings on this target are faint and hard to see at 15 and 25 yards, so it can be a real challenge figuring out where to aim. Hence, the name of the match is very appropriate!



Overall size is 35" tall by 23" wide.

Targets will be scored and repaired downrange by the shooters. Shooters will score the target of the shooter to their right. The rightmost shooter will score the target of the shooter on the far left side of the range. Scorecards will be provided during relay registration.

Scoring ring values (from inside out) are: X (10-point tiebreaker), 10, and 8. Value of any shot outside the scoring rings, but within the off-white tombstone area is 5. Any shots in the grey area, or not accounted for, are misses and score as 0. Shots touching or breaking a scoring line should be awarded the next higher value. Scoring Overlays may be used by shooters to help determine shot values. Maximum possible score for Stock and Open Class (50 shots) is 500-50x. Maximum possible score for Concealed Carry Class (40 shots) is 400-40x.

Staplers will be provided for use by the shooters, and repair targets will be staged in buckets on both sides of the range near the 5 yard firing line for their convenience. Shooters will replace their own target after checking and accepting their score.

Shooters must make sure that their scorecard contains their name, gun class, relay number, and shooting position. After scoring is done, all scorecards must be signed by both the scorer and the shooter, and then be turned in at the registration table. A clipboard will be set up to collect scorecards by relay fired.

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